HyperX Cloud Revolver™

Studio-grade sound stage for a competitive edge.

HyperX Cloud Revolver™ has a wider audio range that creates depth and width for improved audio precision. Get the competitive edge by hearing your opponents’ location more accurately, even when they’re further away. Re-engineered audio profiles create a larger sound stage that’s ideal for FPS and open-environment gameplay and for a concert hall-like experience when listening to music.

It features signature HyperX™ memory foam and premium leatherette for comfort that will let you game for hours on end. Its high-quality dense memory foam is red, to differentiate it from competitors and signify award-winning HyperX comfort.

Designed in Germany, HyperX Cloud Revolver boasts a durable steel frame for long-lasting durability and stability. Its detachable noise-cancellation microphone offers clearer voice quality and reduced background noise for better in-game chats, and it’s certified by TeamSpeak™ and compatible with Discord, Skype™, Ventrilo, Mumble and RaidCall.

Next-generation 50mm drivers direct sound into the ear for precise audio positioning and a clean, crisp sound with enhanced bass. HyperX Cloud Revolver is compatible with PCs, Xbox One™, PS4™, Wii U™, Mac® and mobile² so it’s the only headset you need for both PC and console gaming.

> Studio-grade sound stage
> Signature HyperX memory foam with premium leatherette
> Durable steel frame
> Detachable noise-cancellation microphone
> Next-generation directional 50mm drivers
> Multi-platform compatibility
HyperX Cloud Revolver™

FEATURES/BENEFITS

> Studio-grade sound stage — HyperX Cloud Revolver™ has a wider audio range that creates depth and width for optimal audio precision and a competitive edge. You’ll hear your opponents’ location more accurately from further away. Its larger sound stage is ideal for FPS and open-environment gameplay and for a concert hall-like experience when listening to music.

> Next-generation directional 50mm drivers — Refined 50mm directional drivers are positioned parallel to the ears for a clean, crisp sound with enhanced bass. The drivers direct the sound into the ear for precise audio positioning.

> Signature HyperX award-winning memory foam — Red memory foam is visible from back of the ear cups to differentiate HyperX from its competitors. The higher quality, dense foam signifies HyperX award-winning comfort and quality while providing ultimate comfort during prolonged gaming sessions.

> 2M audio control box extension with stereo and mic plugs — HyperX Cloud Revolver comes with a 2 metre audio control box extension with stereo and mic plugs for PC. It's ideal for use with the on-board sound card.

> Durable steel frame — Designed in Germany, HyperX Cloud Revolver has a solid-steel frame for long-lasting durability and stability.

> Detachable noise-cancellation microphone — The removable microphone boom makes it easy to plug in for gaming or unplug to listen to music. It features a flexible design and custom mic positioning.

> Multi-platform compatibility — HyperX Cloud Revolver is compatible with PC, Xbox One™, PS4™, Wii U™, Mac® and mobile so you can use one headset for PC and console gaming.

> TeamSpeak certified — TeamSpeak™ certifies the voice quality to be clear and crisp with excellent sound quality. No audible echoes, background noises or voice distortions were detected in tests. Other compatible chat clients include Discord, Skype™, Ventrilo, Mumble and RaidCall.

SPECIFICATIONS

Headphone
> Driver  dynamic, 50mm with neodymium magnets
> Type  circumaural, closed back
> Frequency response  12Hz–28,000 Hz
> Impedance  30 Ω
> Sound pressure level  104.5dB SPL/mW at 1kHz
> THD  < 2%
> Input power  rated 30mW, maximum 500mW
> Weight  360g
> Weight w/ mic  376g
> Cable length and type  headset (1m) + audio control box (2m)
> Connection  headset - 3.5mm plug (4 pole) + audio control box - 3.5mm stereo and mic plugs

Microphone
> Element  electret condenser microphone
> Polar pattern  uni-directional, noise-cancelling
> Frequency response  50Hz–18,000 Hz
> Sensitivity  -40dBV (0dB=1V/Pa,1kHz)

PART NUMBERS

HX-HSCR-BK/AS (Asia)
HX-HSCR-BK/EE (Eastern Europe)
HX-HSCR-BK/EM (EMEA)
HX-HSCR-BK/LA (Latin America)
HX-HSCR-BK/NA (North America)

1 Adapter required for Xbox One™ controllers with no 3.5mm port. (Adapter sold separately.)
2 Compatible with devices with CTIA standard connectors.